

FOUNDATION GRANT SCORING RUBRIC

**Items are scored 1-5, with a 5 being the maximum or highest score in each area based on what is submitted in Application narrative responses.*

	1	2	3	4	5
<p>Innovation <i>Is it something different that enhances student learning outcomes or the learning environment?. I.e. Is it a new experience, curriculum program, or technology tool?</i></p> <p style="text-align: center;">35%</p>	Project ideas do not explicitly address how this will support student learning outcomes or the learning environment	Ideas are expressed, but do not clearly articulate that they will enhance student learning outcomes or the learning environment and may rely on common or existing teaching methods	Ideas may enhance student learning outcomes and/or the learning environment, but not both	Ideas clearly enhances the student learning outcomes AND the learning environment	Ideas clearly enhances the student learning outcomes AND the learning environment, <u>while</u> bringing new innovation to the school that has the potential of impacting others
<p>Needs Assessment <i>What needs have been identified and how will this project meet those needs?</i></p> <p style="text-align: center;">30%</p>	No evidence of a needs assessment conducted to assess how this will meet student and learning outcomes	Needs identified are not related to the purpose of the grant	Needs are identified, but the description <u>does not</u> express how identified needs will be met	Needs are identified and the project <u>clearly</u> expresses how it will fulfill identified needs	Needs are identified and the project shows there is potential meet and <u>exceed</u> the needed expectations
<p>Sustainability <i>Can items be used again? Do items need ongoing funding to sustain offering?</i></p> <p style="text-align: center;">20%</p>	Relies on <u>all</u> consumable items or items that can only be used once and will need to be replaced year after year/class after class	Relies <u>mostly on</u> consumable items, but also includes some non-consumable items that will need to be replaced over time	Requires a half and half mix of some consumable and non-consumable items. However, non-consumable items that need replacing require <u>minimal cost</u>	Relies solely on non-consumable items. But, items will have a lifespan that is between <u>one (1) and three (3) years</u>	Relies solely on non-consumable items that will have a lifespan of <u>more than three (3) years</u>

Project Impact <i>How many students will this initiative impact?</i> 15%	Impact not stated	Minimal impact, 0 to 10 students	Moderate impact, 11 to 20 students	More impact, 21 to 74 students.	Maximum impact, 75 or more students